Taller 12: vectores

1. Cree un html index.html.
2. Cree un elemento svg.

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| <**svg** width="100%" height="100%">   </**svg**> |

1. Agregue un rectángulo.

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| <**svg** width="100%" height="100%">  <**rect** width="100%" height="100%" fill="red" />  </**svg**> |

1. Agregue un círculo.

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| <**svg** width="100%" height="100%">  <**rect** width="100%" height="100%" fill="red" />  <**circle** cx="100%" cy="100%" r="150" fill="blue" stroke="black" />  </**svg**> |

1. Agregue un polígono.

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| <**svg** width="100%" height="100%">  <**rect** width="100%" height="100%" fill="red" />  <**circle** cx="100%" cy="100%" r="150" fill="blue" stroke="black" />  <**polygon** points="120,0 240,225 0,225" fill="green"/>  </**svg**> |

1. Agregue texto.

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| <**svg** width="100%" height="100%">  <**rect** width="100%" height="100%" fill="red" />  <**circle** cx="100%" cy="100%" r="150" fill="blue" stroke="black" />  <**polygon** points="120,0 240,225 0,225" fill="green"/>  <**text** x="50" y="100" font-family="Verdana" font-size="55"  fill="white" stroke="black" stroke-width="2">  Hello world!  </**text**>  </**svg**> |

1. Investigue más opciones para la creación de un vector.  
   <https://developer.mozilla.org/en-US/docs/Web/SVG/Element>